

RESOLUTION NO. 410

AUTHORIZING AN AGREEMENT WITH THE NEW YORK STATE DIVISION OF HOMELAND SECURITY AND EMERGENCY SERVICES REGARDING THE 2017 STATE HOMELAND SECURITY PROGRAM STATE LAW ENFORCEMENT TERRORISM PREVENTION PROGRAM AND AMENDING THE 2017 SHERIFF'S BUDGET

Introduced: 10/10/17

By Public Safety Committee:

WHEREAS, The NYS Division of Homeland Security and Emergency Services has informed the Albany County Sheriff that funding is available for the 2017 State Homeland Security Program State Law Enforcement Terrorism Prevention Program in the amount of \$280,680 for the period September 1, 2017 through August 31, 2020, and

WHEREAS, The Sheriff indicated that no County share or in-kind match is required and the Law Enforcement Terrorism Prevention Program grant funds will be used to fund the purchase of radio equipment for the 800mhz Interoperable Communications Project, and

WHEREAS, The Sheriff has requested a budget amendment to incorporate this additional funding in the 2017 budget year, now, therefore be it

RESOLVED, By the Albany County Legislature that the County Executive is authorized to enter into an agreement with the NYS Division of Homeland Security for the 2017 State Homeland Security Program State Law Enforcement Terrorism Prevention Program in the amount of \$280,680 for the period September 1, 2017 through August 31, 2020, and, be it further

RESOLVED, By the Albany County Legislature that the 2017 Albany County Sheriff's Department Budget is amended as follows:

Increase Revenue Account A3306 Homeland Security by \$280,680

Increase Appropriation Account A3110.2 by \$280,680 by increasing Line Item 3110 2 2100 Communication Equipment by \$280,680

and, be it further

RESOLVED, That the County Attorney is authorized to approve said grant application as to form and content, and, be it further

RESOLVED, That the Clerk of the County Legislature is directed to forward certified copies of this resolution to the appropriate County Officials.

Adopted by unanimous vote. 10/10/17

Mr. A. Joyce abstained